

Personal, Social and Emotional Development

- Role play post office, fire /police station, hospital , vets etc
- Taking turns during games and activities
- Small world tuff trays
- Providing new and challenging activities to promote resilience and confidence to try new things
- Developing the confidence to talk to visiting speakers
- Support to resolve minor disagreements independently (police officers)
- Describing ourselves in positive terms

Communication and Language

- Role play post office, fire /police station, hospital etc
- Listening to a wide selection of themed stories
- Asking questions of visiting speakers
- Contributing to Circle/carpet time or talking with talk partners
- Show and Tell
- Developing vocabulary through new stories and experiences

Physical Development

- Thinking about how to keep ourselves safe i.e. fire safety, safe strangers, how to ask for help, emergency services, when out on trips
- Developing control over throwing, rolling and catching a ball
- Developing pencil control by activities described in the literacy section
- Thinking about healthy eating (local shop activity)
- Thinking about being healthy (doctors, nurses, paramedics)

People Who Help Us

Literacy

- Listening to a wide selection of themed stories
- Storytime phonics
- Writing signs and labels for our role play areas
- Making posters about safety and our environment
- Writing thank you cards and letters to visiting speakers or places we have visited
- Continue to develop reading skills
- Understanding of fiction and non-fiction books.

Mathematics

- Comparing weight i.e. vegetables (farming), parcels (post office)
- Money—post office & local shop role play
- Comparing length—fire hoses
- Partitioning
- Teen numbers
- Doubling
- Number recognition
- Using timers to support turn taking

Understanding the World

- Learning about the beliefs and customs of other faiths and religions
- Looking at nature, change and growth and decay
- Considering the roles of other people in our community
- Thinking about our impact on the world (recycling, rubbish, conserving energy)

Expressive art and design

- Recycled modelling (recycling week)
- Imaginative roleplay
- Building our own stories around toys and resources
- Manipulate materials to achieve a planned effect (box modelling)
- Using open ended resources to create role play props
- Introduce a story or narrative to their play
- Playing as part of a group to develop and act out a narrative